Chapter Objectives

- Understanding the meaning of local and global truncation errors and their relationship to step size for one-step methods for solving ODEs.
- Knowing how to implement the following Runge-Kutta (RK) methods for a single ODE:
 - Euler
 - Heun
 - Midpoint
 - Fourth-Order RK
- Knowing how to iterate the corrector of Heun's method.
- Knowing how to implement the following Runge-Kutta methods for systems of ODEs:
 - Euler
 - Fourth-order RK

Ordinary Differential Equations

• Methods described here are for solving differential equations of the form:

$$\frac{dy}{dt} = f(t, y)$$

• The methods in this chapter are all *one-step* methods and have the general format:

$$y_{i+1} = y_i + \phi h$$

where ϕ is called an *increment function*, and is used to extrapolate from an old value y_i to a new value y_{i+1} .

Euler's Method

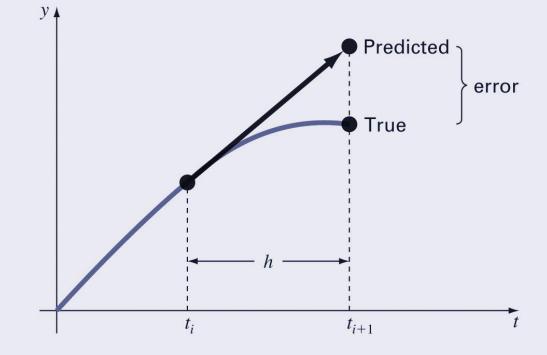
• The first derivative provides a direct estimate of the slope at t_i : $\frac{dy}{dt}\Big|_{t_i} = f(t_i, y_i)$

and the Euler method uses that estimate as the increment

function:

$$\phi = f(t_i, y_i)$$

$$y_{i+1} = y_i + f(t_i, y_i)h$$



Error Analysis for Euler's Method

- The numerical solution of ODEs involves two types of error:
 - Truncation errors, caused by the nature of the techniques employed
 - Roundoff errors, caused by the limited numbers of significant digits that can be retained
- The total, or *global* truncation error can be further split into:
 - *local truncation error* that results from an application method in question over a single step, and
 - propagated truncation error that results from the approximations produced during previous steps.

Error Analysis for Euler's Method

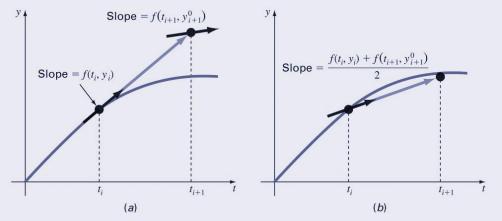
- The local truncation error for Euler's method is O(h²) and proportional to the derivative of f(t,y) while the global truncation error is O(h).
- This means:
 - The global error can be reduced by decreasing the step size, and
 - Euler's method will provide error-free predictions if the underlying function is linear.
- Euler's method is *conditionally stable*, depending on the size of *h*.

MATLAB Code for Euler's Method

```
function [t,y] = eulode(dydt,tspan,y0,h,varargin)
% eulode: Euler ODE solver
    [t,y] = eulode(dydt,tspan,y0,h,p1,p2,...):
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8
            uses Euler's method to integrate an ODE
% input:
   dydt = name of the M-file that evaluates the ODE
8
   tspan = [ti, tf] where ti and tf = initial and
8
8
            final values of independent variable
% y0 = initial value of dependent variable
% h = step size
   p1,p2,... = additional parameters used by dydt
8
% output:
% t = vector of independent variable
% y = vector of solution for dependent variable
if nargin<4, error('at least 4 input arguments required'), end
ti = tspan(1); tf = tspan(2);
if ~(tf>ti),error('upper limit must be greater than lower'),end
t = (ti:h:tf)'; n = length(t);
% if necessary, add an additional value of t
% so that range goes from t = ti to tf
if t(n)<tf
  t(n+1) = tf;
 n = n+1;
end
y = y0*ones(n,1); %preallocate y to improve efficiency
for i = 1:n-1 %implement Euler's method
 y(i+1) = y(i) + dydt(t(i), y(i), varargin{:})*(t(i+1)-t(i));
end
```

Heun's Method

• One method to improve Euler's method is to determine derivatives at the beginning and predicted ending of the interval and average them:

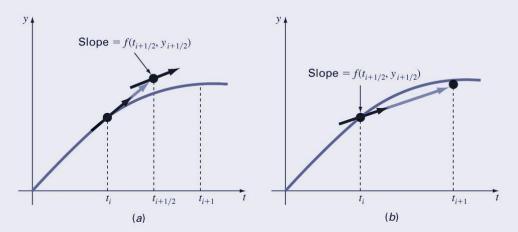


- This process relies on making a prediction of the new value of *y*, then correcting it based on the slope calculated at that new value.
- This predictor-corrector approach can be iterated to convergence:

$$y_{i+1}^{j}$$
 $y_{i}^{m} + \frac{f(t_{i}, y_{i}^{m}) + f(t_{i+1}, y_{i+1}^{j-1})}{2}h$

Midpoint Method

 Another improvement to Euler's method is similar to Heun's method, but predicts the slope at the midpoint of an interval rather than at the end:



 This method has a local truncation error of O(h³) and global error of O(h²)

Runge-Kutta Methods

- Runge-Kutta (RK) methods achieve the accuracy of a Taylor series approach without requiring the calculation of higher derivatives.
- For RK methods, the increment function \u03c6 can be generally written as:

$$\phi = a_1 k_1 + a_2 k_2 + \dots + a_n k_n$$

where the *a*'s are constants and the *k*'s are

$$k_{1} = f(t_{i}, y_{i})$$

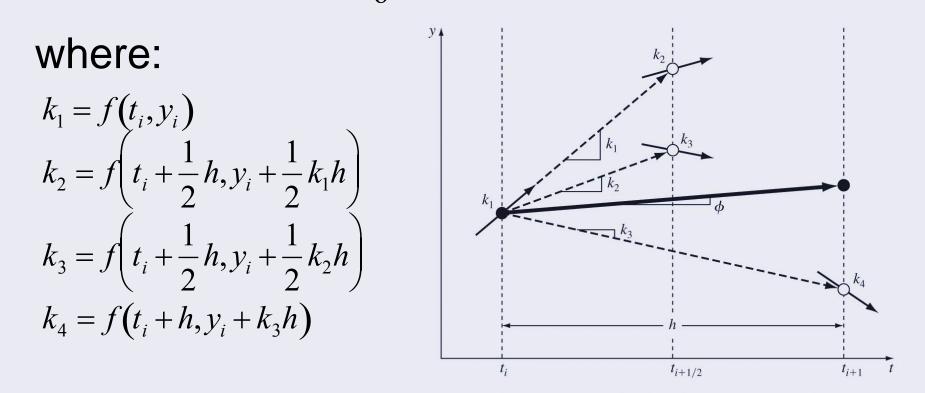
$$k_{2} = f(t_{i} + p_{1}h, y_{i} + q_{11}k_{1}h)$$

$$k_{3} = f(t_{i} + p_{2}h, y_{i} + q_{21}k_{1}h + q_{22}k_{2}h)$$
:

 $k_n = f(t_i + p_{n-1}h, y_i + q_{n-1,1}k_1h + q_{n-1,2}k_2h + \dots + q_{n-1,n-1}k_{n-1}h)$ where the *p*'s and *q*'s are constants.

Classical Fourth-Order Runge-Kutta Method

• The most popular RK methods are fourthorder, and the most commonly used form is: $y_{i+1} = y_i + \frac{1}{6}(k_1 + 2k_2 + 2k_3 + k_4)h$



Systems of Equations

• Many practical problems require the solution of a *system* of equations:

$$\frac{dy_1}{dt} = f_1(t, y_1, y_2, \cdots, y_n)$$
$$\frac{dy_2}{dt} = f_2(t, y_1, y_2, \cdots, y_n)$$
$$\vdots$$
$$\frac{dy_n}{dt} = f_n(t, y_1, y_2, \cdots, y_n)$$

• The solution of such a system requires that *n* initial conditions be known at the starting value of *t*.

Solution Methods

- Single-equation methods can be used to solve systems of ODE's as well; for example, Euler's method can be used on systems of equations - the one-step method is applied for every equation at each step before proceeding to the next step.
- Fourth-order Runge-Kutta methods can also be used, but care must be taken in calculating the k's.

MATLAB RK4 Code

```
function [tp,yp] = rk4sys(dydt,tspan,y0,h,varargin)
% rk4sys: fourth-order Runge-Kutta for a system of ODEs
    [t,y] = rk4sys(dydt,tspan,y0,h,p1,p2,...): integrates
            a system of ODEs with fourth-order RK method
 input:
   dvdt = name of the M-file that evaluates the ODEs
   tspan = [ti, tf]; initial and final times with output
                      generated at interval of h, or
   = [t0 t1 ... tf]; specific times where solution output
  y0 = initial values of dependent variables
   h = step size
   p1,p2,... = additional parameters used by dydt
% output:
   tp = vector of independent variable
  yp = vector of solution for dependent variables
if nargin<4, error('at least 4 input arguments required'), end
if any(diff(tspan)<=0),error('tspan not ascending order'), end
n = length(tspan);
ti = tspan(1);tf = tspan(n);
if n == 2
 t = (ti:h:tf)'; n = length(t);
 if t(n)<tf
   t(n+1) = tf:
  n = n+1;
  end
else
  t = tspan;
end
tt = ti; v(1,:) = v0;
np = 1; tp(np) = tt; yp(np,:) = y(1,:);
i=1;
while(1)
  tend = t(np+1);
 hh = t(np+1) - t(np);
```

```
if hh>h, hh = h; end
 while(1)
   if tt+hh>tend, hh = tend-tt; end
   k1 = dydt(tt,y(i,:),varargin{:})';
   ymid = y(i,:) + k1.*hh./2;
   k2 = dydt(tt+hh/2,ymid,varargin{:})';
   ymid = y(i,:) + k2*hh/2;
   k3 = dydt(tt+hh/2,ymid,varargin{:})';
   yend = y(i,:) + k3*hh;
   k4 = dydt(tt+hh, yend, varargin{:})';
   phi = (k1+2*(k2+k3)+k4)/6;
   y(i+1,:) = y(i,:) + phi*hh;
   tt = tt + hh;
   i = i + 1;
   if tt>=tend, break, end
 end
 np = np+1; tp(np) = tt; yp(np,:) = y(i,:);
 if tt>=tf, break, end
end
```